Gabrielle Dobak

ART DIRECTOR/CREATIVE DESIGNER

Art Director, Creative Designer with over 20 years of experience in creative direction, concept design, & project management across multimedia, interactive software, & entertainment industries. Proven track record of leading interdisciplinary teams, managing large-scale projects from concept to completion & ensuring alignment with brand identity. Adept in mentoring teams & maintaining high levels of team motivation and project success.



PROFESSIONAL EXPERIENCE

09/2023-01/2012

ART DIRECTOR | CREATIVE LEAD

One World Studio Ltd. Berlin

CREATIVE DESIGN STUDIO- ATTRACTION & ENTERTAINMENT

- Directed interdisciplinary teams as the creative lead & art director.
- Developed concepts, design thinking, & storylines from initial brief to completion.
- Liaised with clients, publishers, producers, suppliers, nationally & internationally.
- Ensured consistent adherence to CI, brand & design philosophy.
- Hands-on in all creative areas.
- Mentored & supported teams of up to 25 people, ensuring high levels of motivation & productivity.
- Collaborated closely with company directors, managing budgets & deadlines.

07/2011-06/2002

CO-FOUNDER | ART DIRECTOR | PROJECT MANAGER

4ground Media Ltd. Berlin

INTERACTIVE SOFTWARE FOR CHILDREN

- Lead creation of 60+ interactive software productions.
- Art direction for 2D animators, programmers, audio producers, interactive scriptwriters, & illustrators.
- Designed and oversaw UX/UI & game design, from start to completion.
- Served as the primary contact for clients, publishers, and producers.
- Mentored teams, ensuring high quality production & motivation.
- Hands-on in screen design, 2D illustrations, graphic & game asset design.
- Maintained budgetary constraints & deadlines.

05/2002-05/1998

ART DIRECTOR | PROJECT MANAGER

BVM / Morgen Studios Ltd. Berlin

INTERACTIVE SOFTWARE FOR CHILDREN

- Directed design teams: 2D animators, programmers, audio producers,
- interactive scriptwriters & screen designers.
- Responsible for UX/UI design & client liaison.
- Mentored teams, ensuring high motivation & project success.
- Hands-on in screen design, 2D illustration, graphic & game asset design.
- Managed projects from start to finish, meeting all deadlines.













PROFESSIONAL EXPERIENCE cont.

04/1998-08/1997

GRAPHIC DESIGNER | SCREEN DESIGNER

Deutsche Welle, Berlin

INTERNATIONAL BROADCASTER

- Designed graphics for the DW World News.
- Worked under tight deadlines, focusing on quality & visual communication.
- Collaborated closely with art directors and creative leads.

EDUCATION/QUALIFICATIONS

06/2024-	Spiced Academy Berlin
03/2024	CERTIFICATE IN UX/UI DESIGN

06/2011-	CIMdata Academy Berlin
04/2011	CERTIFICATE IN DIGITAL DESIGN

07/1997-CIMdata Academy Berlin 06/1996 **CERTIFICATE IN MULTIMEDIA** Screen Design & Concept

02/1982-SA University of the Arts, Australia 02/1978

BFA: BACHOLAR OF FINE ARTS MAJOR: Painting, Photography, Illustration. MINOR: Graphic Design, Printmaking, Art

History, Art Theory

PROGRAMS/SKILLS

20+ YEARS OF INDUSTRY EXPERIENCE ACROSS ALL DESIGN DISCIPLINES.

Advanced in Adobe CS: InDesign, Photoshop, Illustrator

Proficient in Figma, WordPress, XHTML/ CSS, Keynote, Power Point, Word, Excel, Asana, Midjourney Al, Miro, Notion, Excalidraw

- Illustrator with 30+ years of experi-
- Leadership & team management.
- Bi-Lateral creative problem solving.
- Proactive listening & communication.

AWARDS

2008 **GIGA MAUS 2008**

Best children's educational programme

for learning a foreign language:

O!Kay! CHRISTMAS DAY

2007 **GIGA MAUS 2007**

Best children's game (age 4-6):

MAX TRAVELS BY BUS, TRAIN AND BOAT

2006 **TOMMI Award 2006**

Special prize for Kindergarten & pre-school:

MAX TRAVELS BY BUS, TRAIN AND BOAT

2010 **Nominated Productions 2010**

German Children's Software Prize TOMMI

O!KAY! START WITH ENGLISH

LANGUAGES

Native English Speaker

Fluent German

Conversational Italian

CONTACT

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Berlin, Germany Born in the UK

HOBBIES

Writing and illustrating Children's Books







